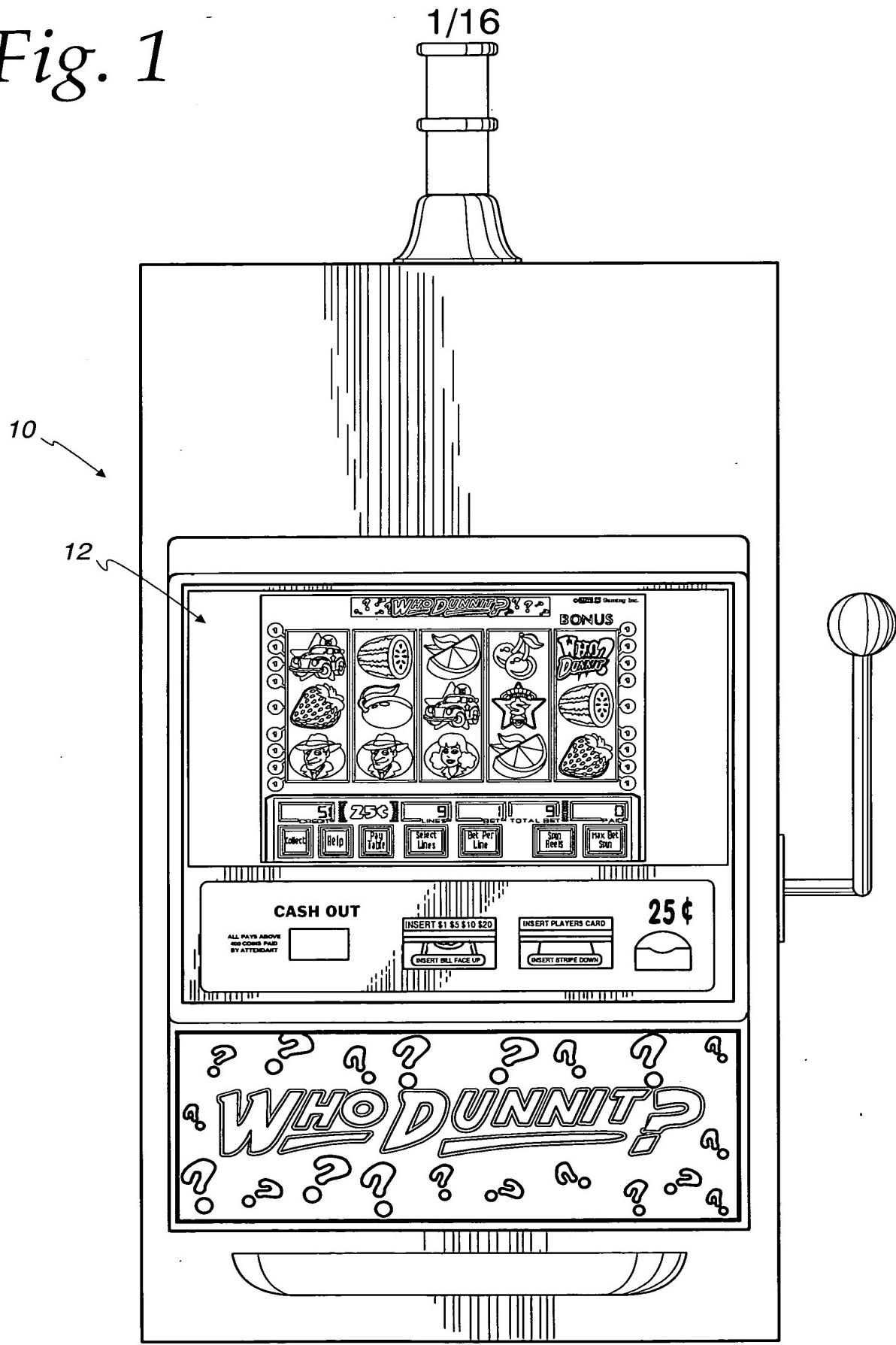


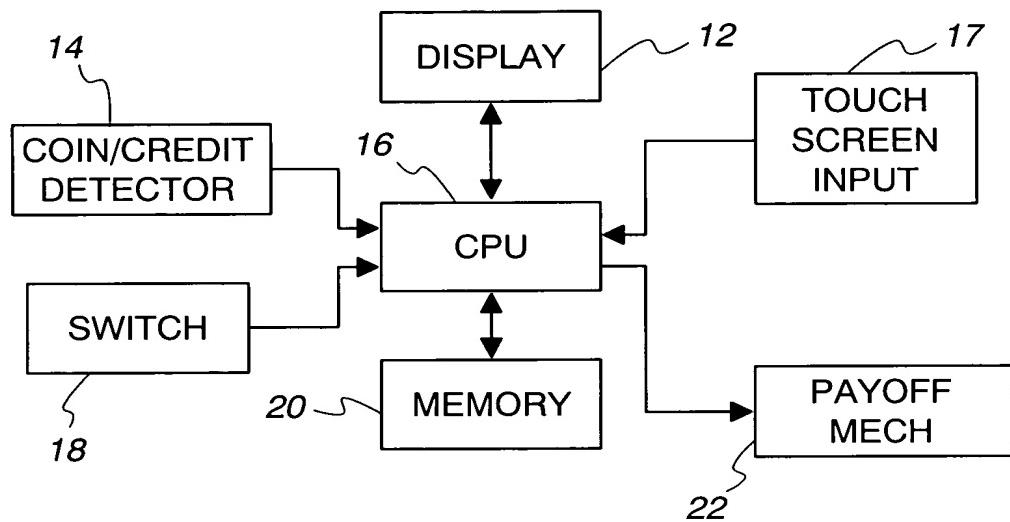
Fig. 1



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*Fig. 2*



*Fig. 3*

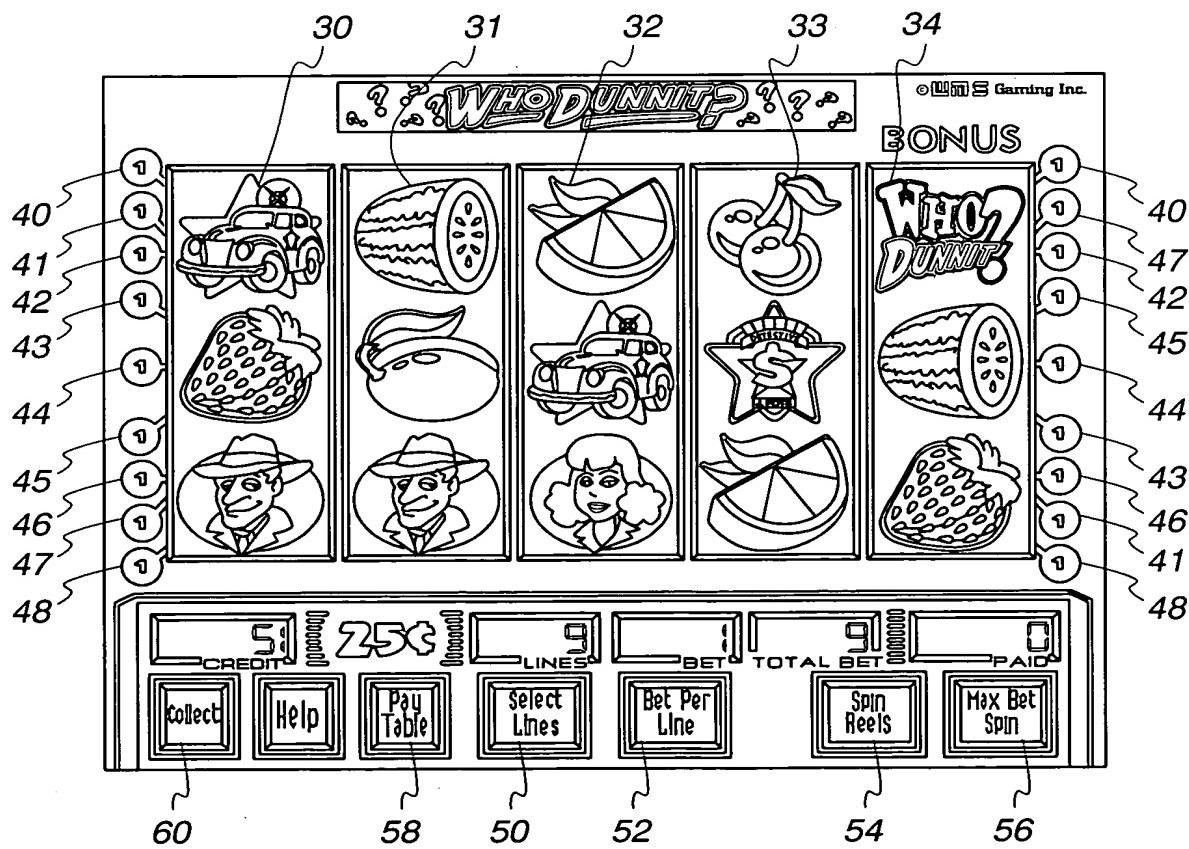


Fig. 4a

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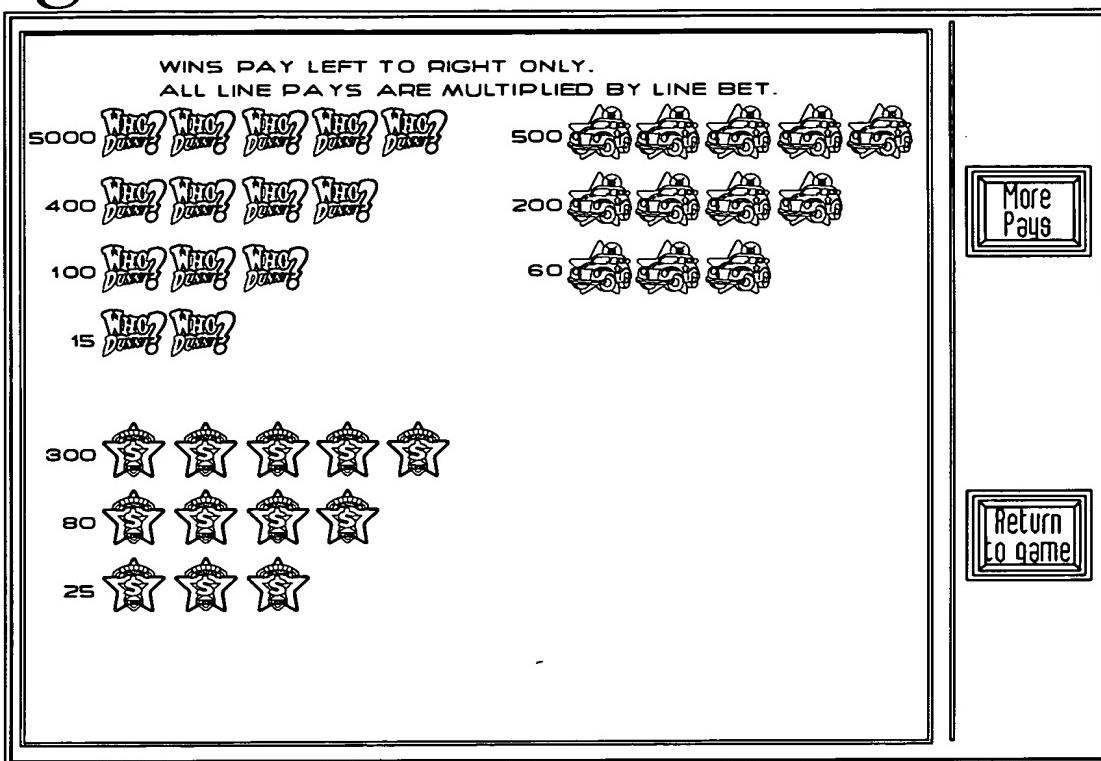
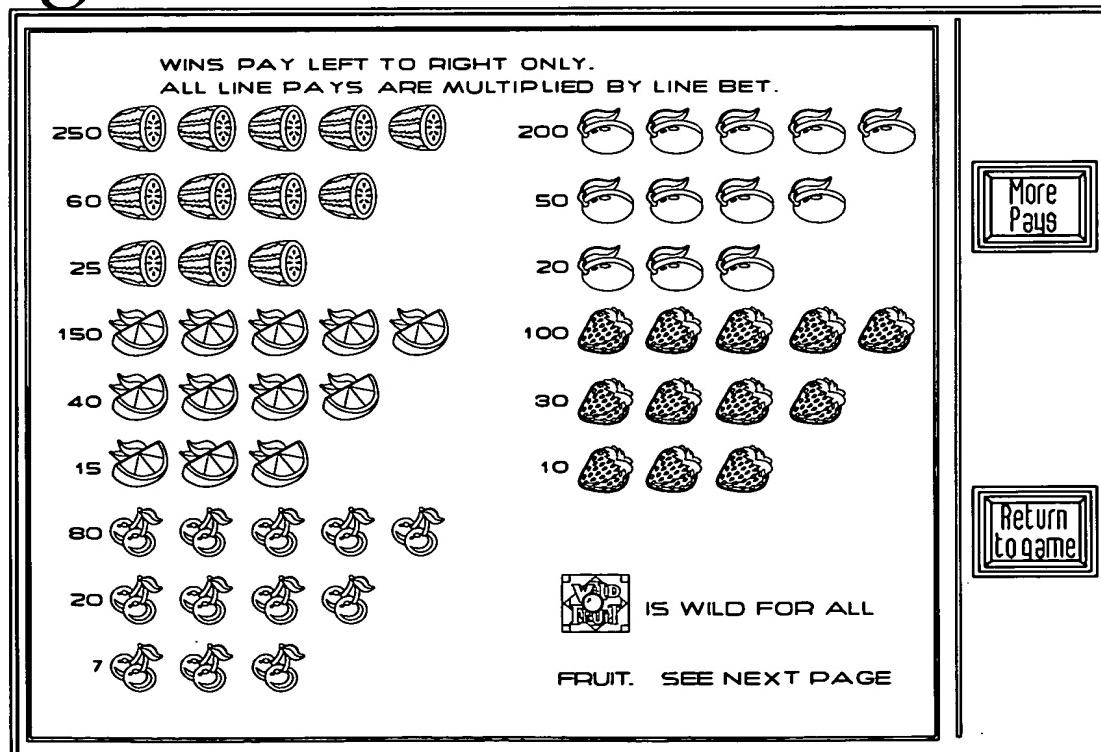


Fig. 4b



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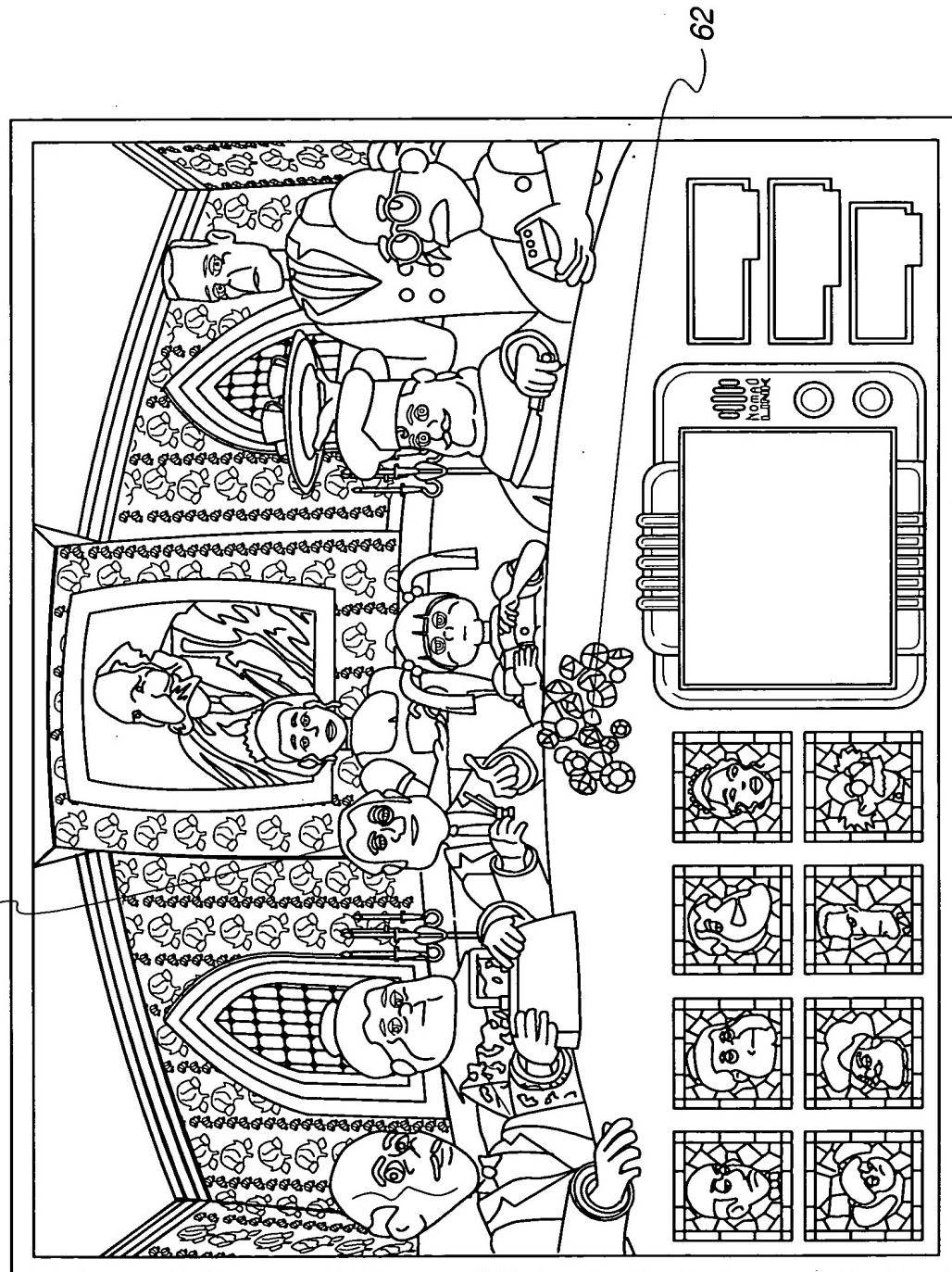


Fig. 5

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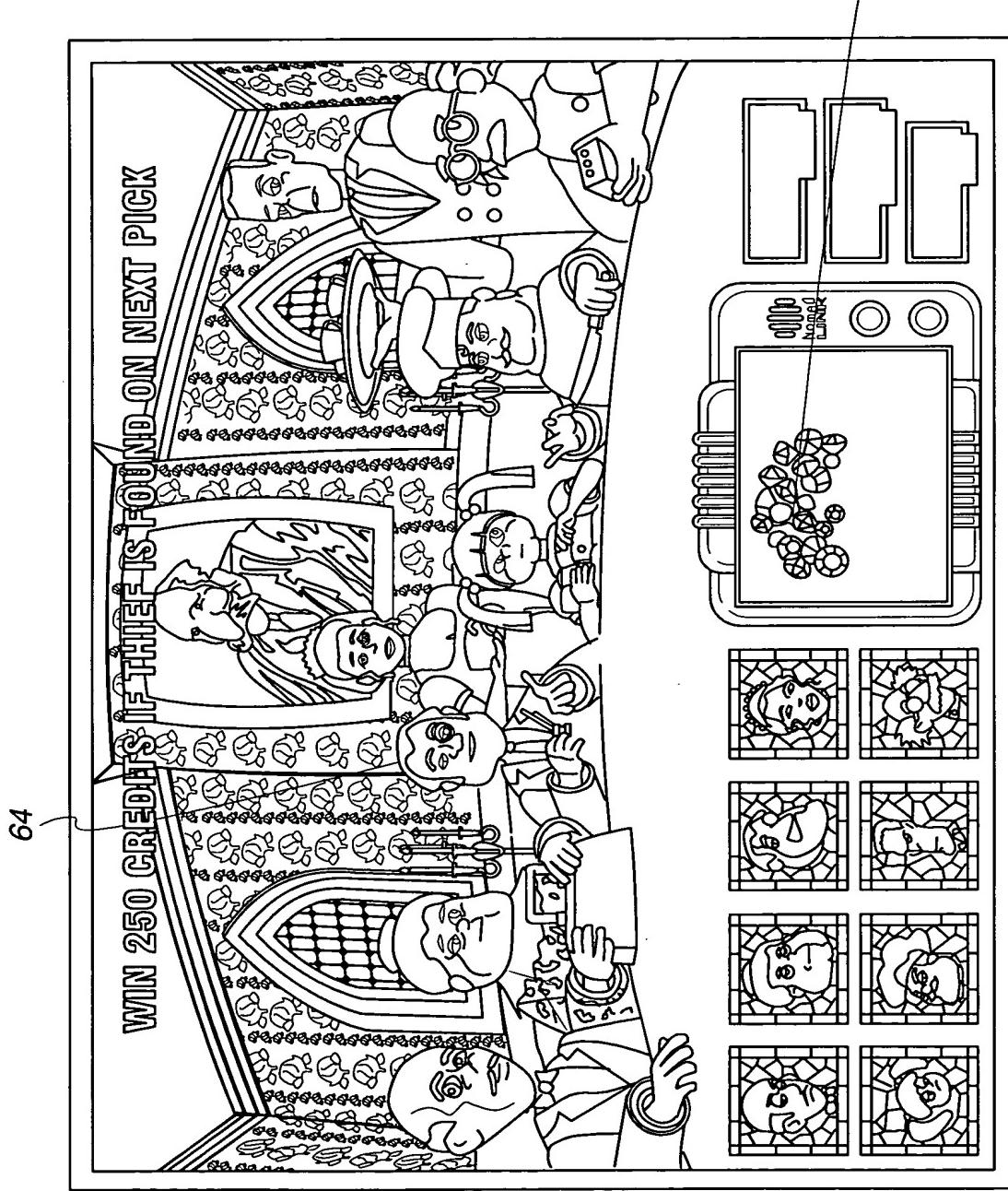


Fig. 6

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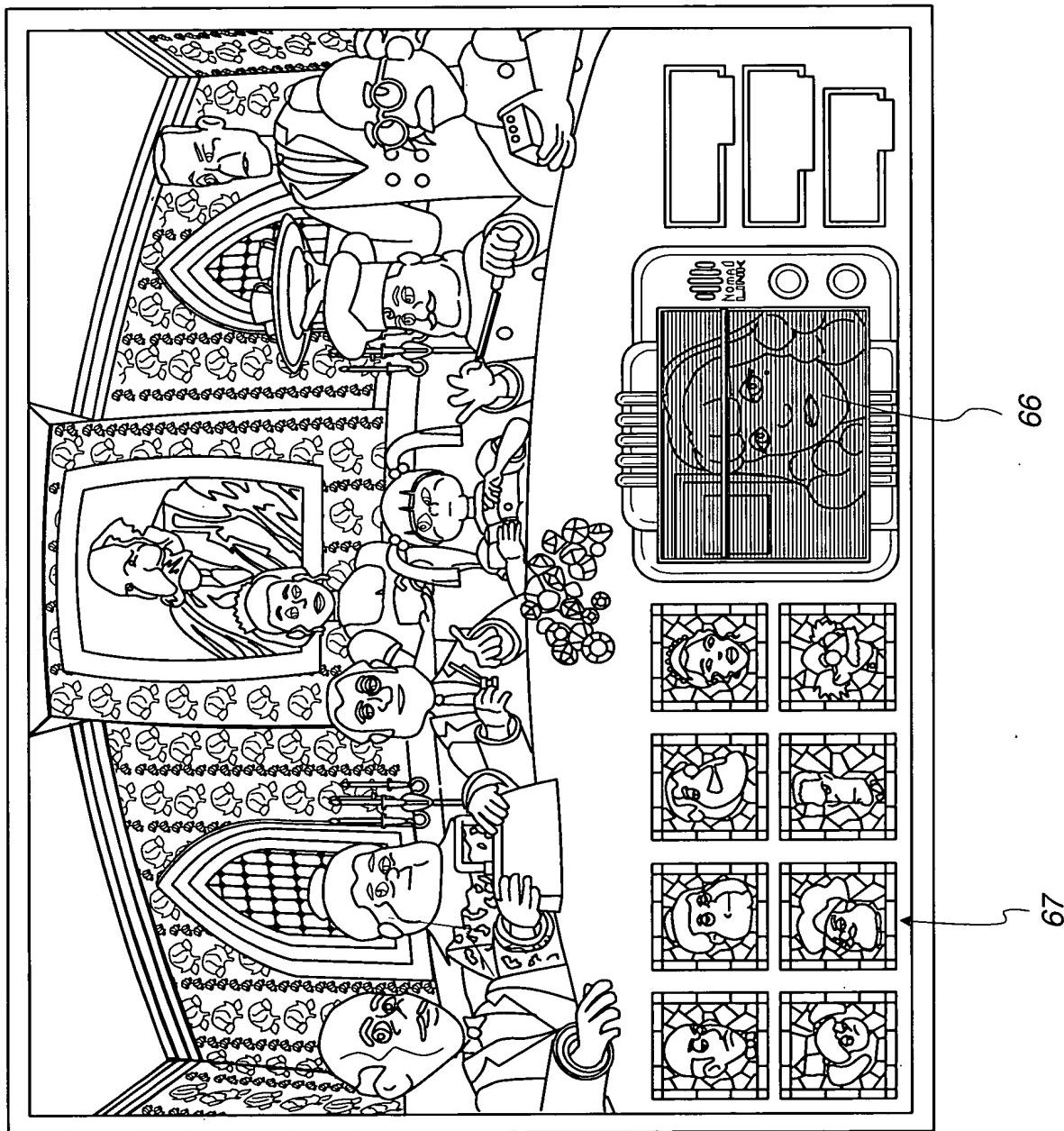


Fig. 7

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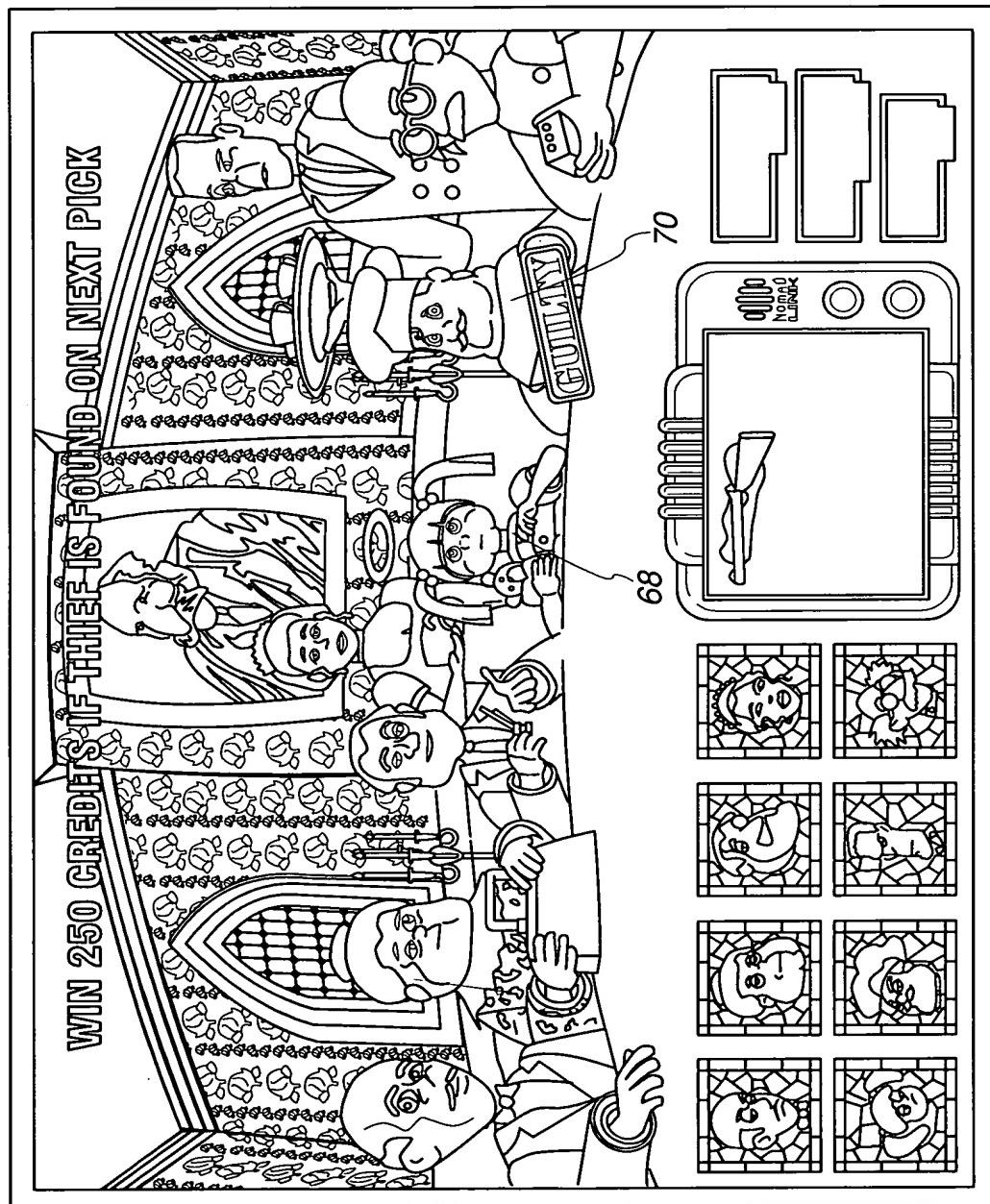


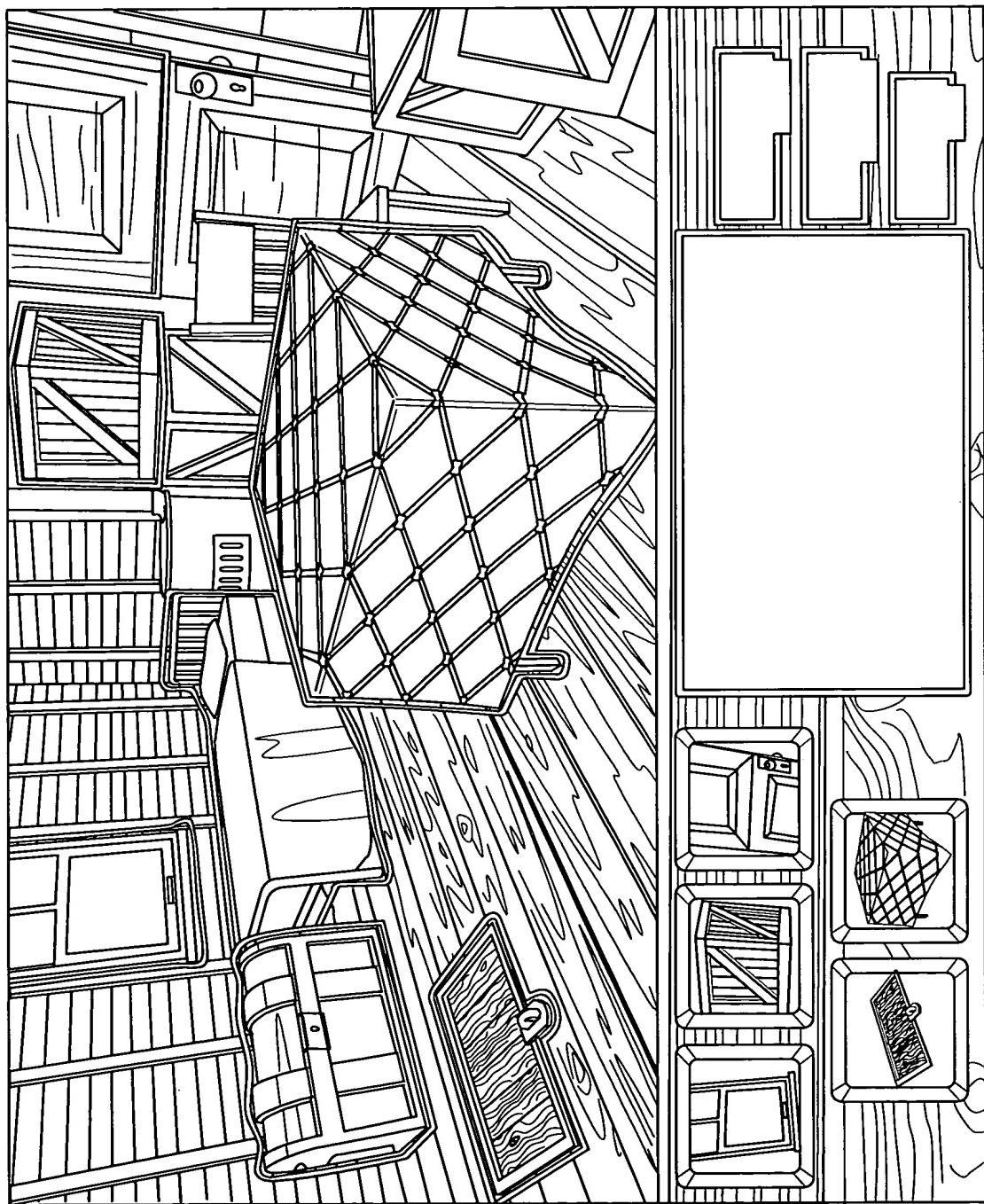
Fig. 8

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*Fig. 9*



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*Fig. 10*

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SELECTION IN WHICH GUILTY CHARACTER IS FOUND	PRIMARY BONUS (VALUE IS MULTIPLIED BY NUMBER OF ACTIVE PAYLINES)
1	250
2	200
3	150
4	100
5	80
6	70 (UNAVAILABLE WHEN THREE SIDEKICK SYMBOLS IN START-BONUS OUTCOME)
7	50 (UNAVAILABLE WHEN TWO OR MORE SIDEKICK SYMBOLS IN START-BONUS OUTCOME)
8	30 (UNAVAILABLE WHEN ONE OR MORE SIDEKICK SYMBOLS IN START-BONUS OUTCOME)

+-----+-----+-----+-----+-----+-----+-----+-----+

*Fig. 11*

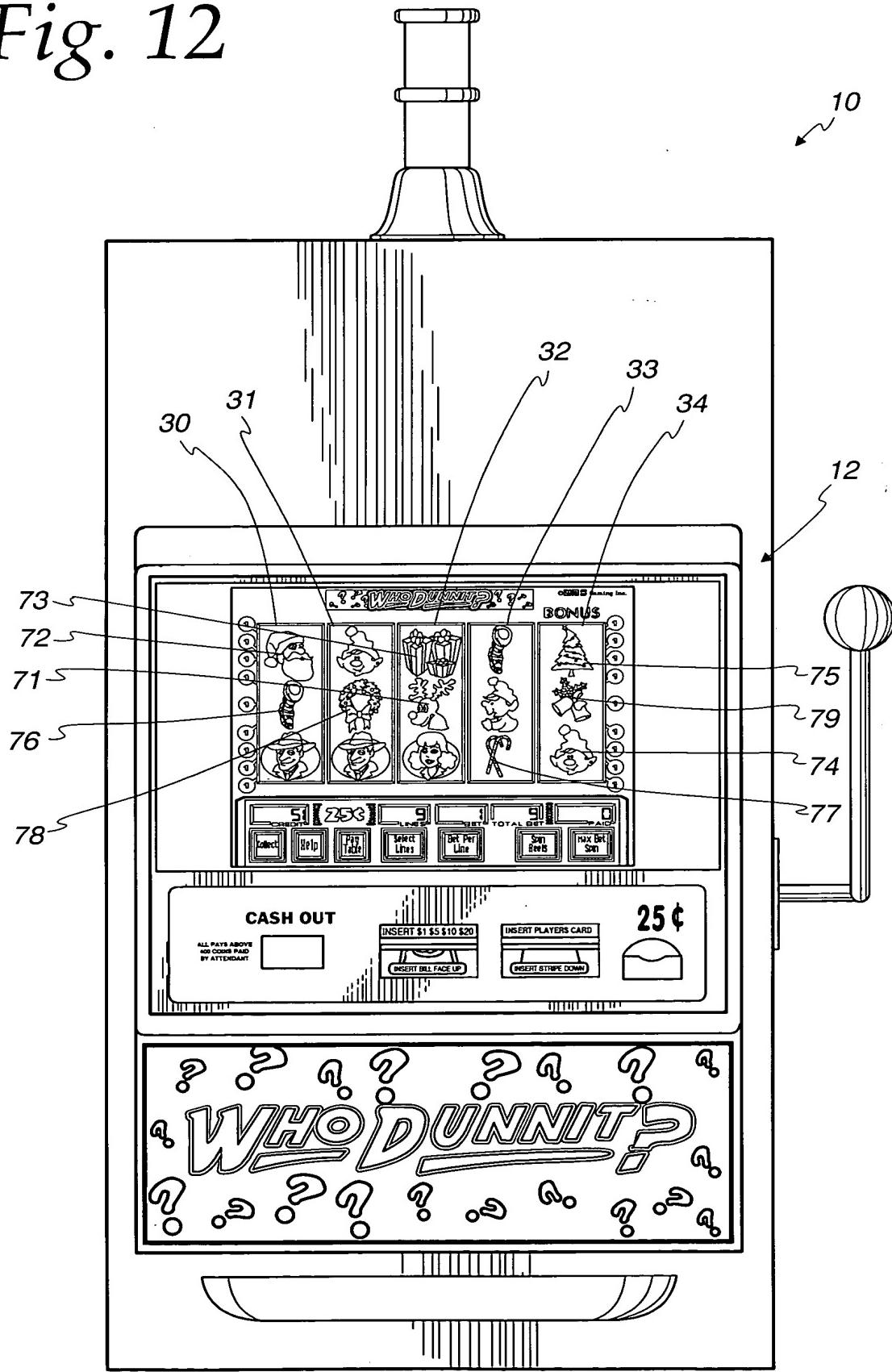
SELECTION IN WHICH HIDING PLACE IS FOUND	MULTIPLIER (APPLIED TO TOTAL BONUS PAYOUT TO THAT POINT IN THE BONUS GAME)
1	X8
2	X5
3	X4
4	X3
5	X2

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Fig. 12



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Fig. 13

காந்தி முத்து கீர்த்தியே சென்று

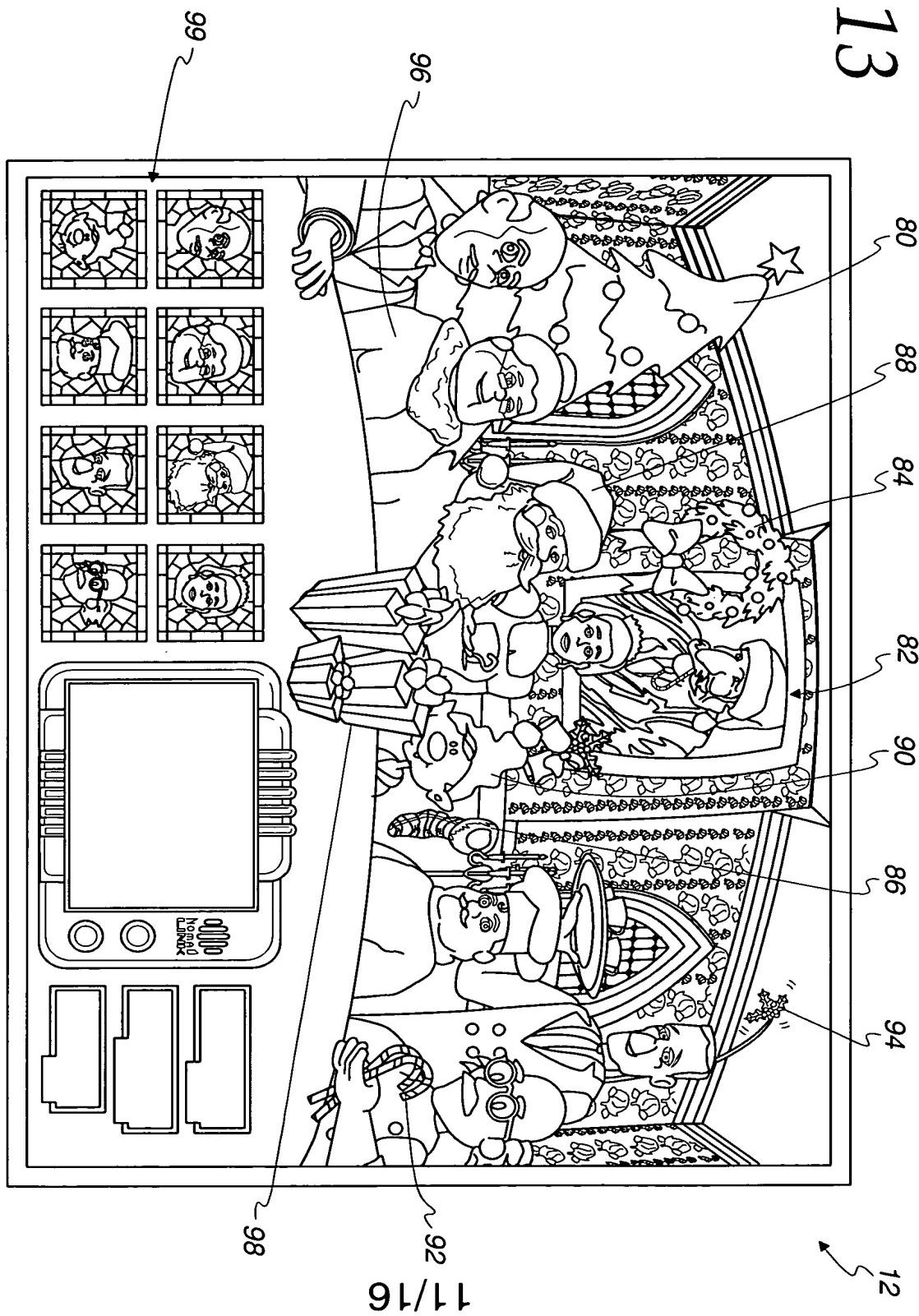
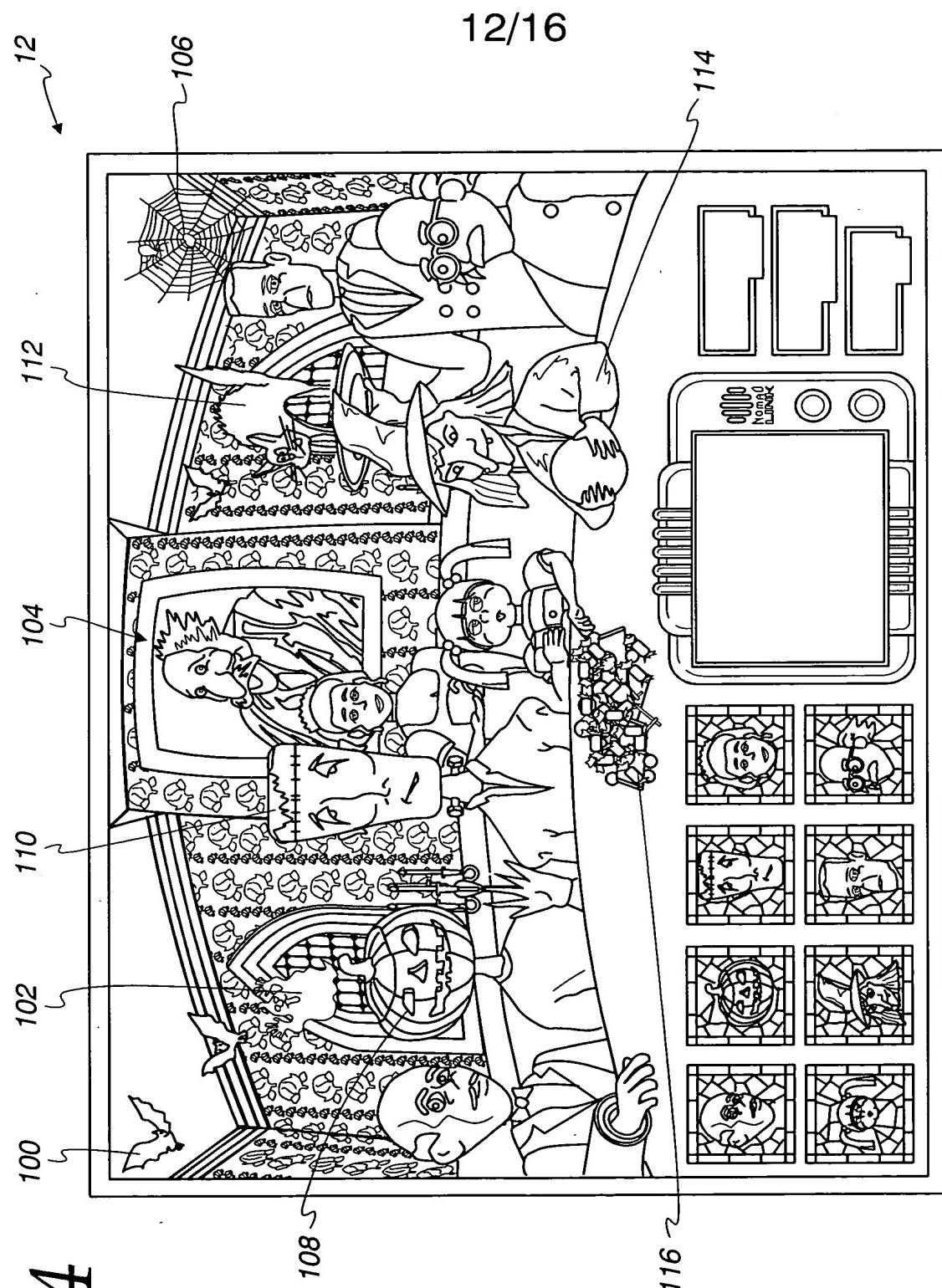


図14は「魔女工場」の構成図を示す。

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Fig. 14



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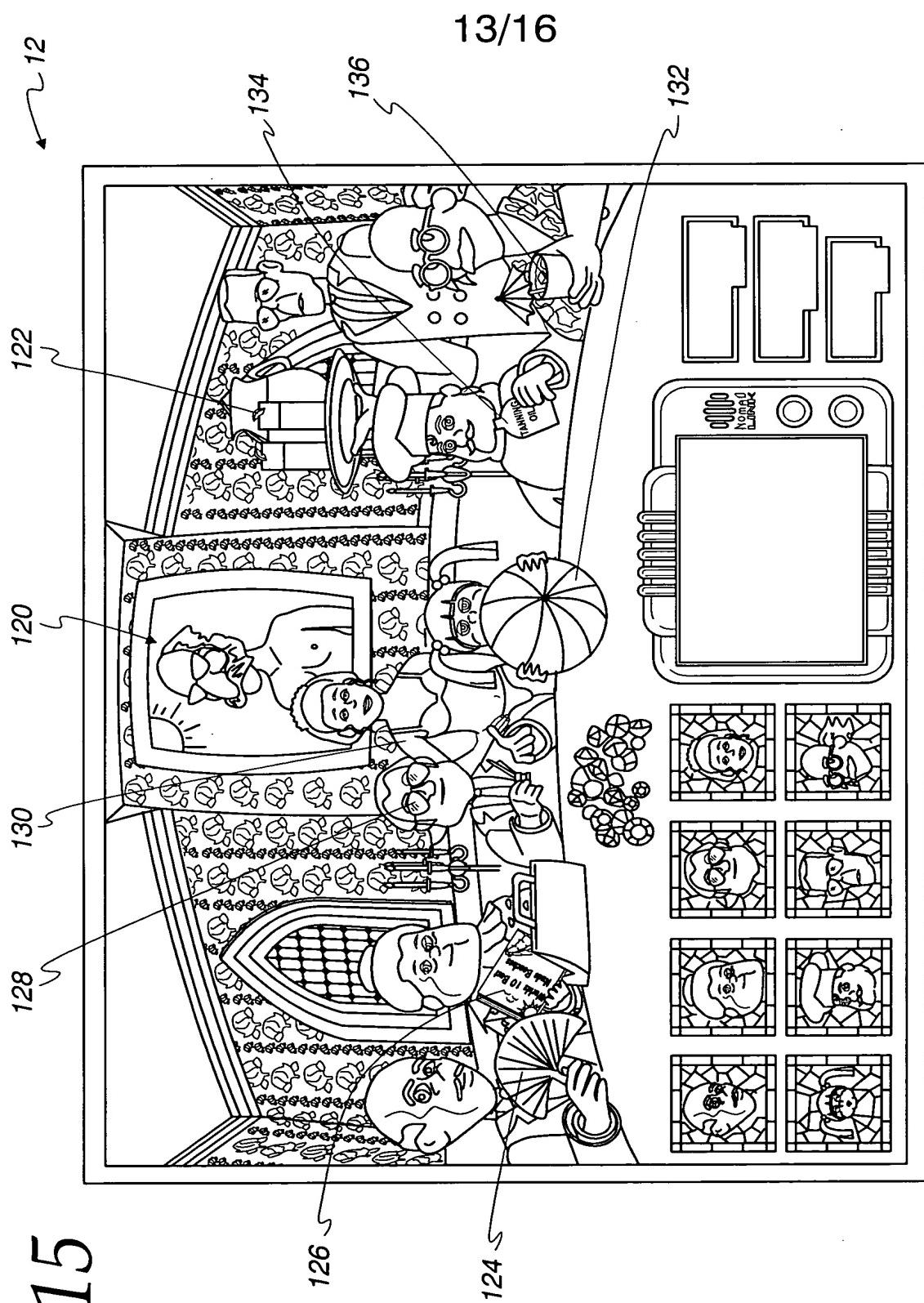


Fig. 15

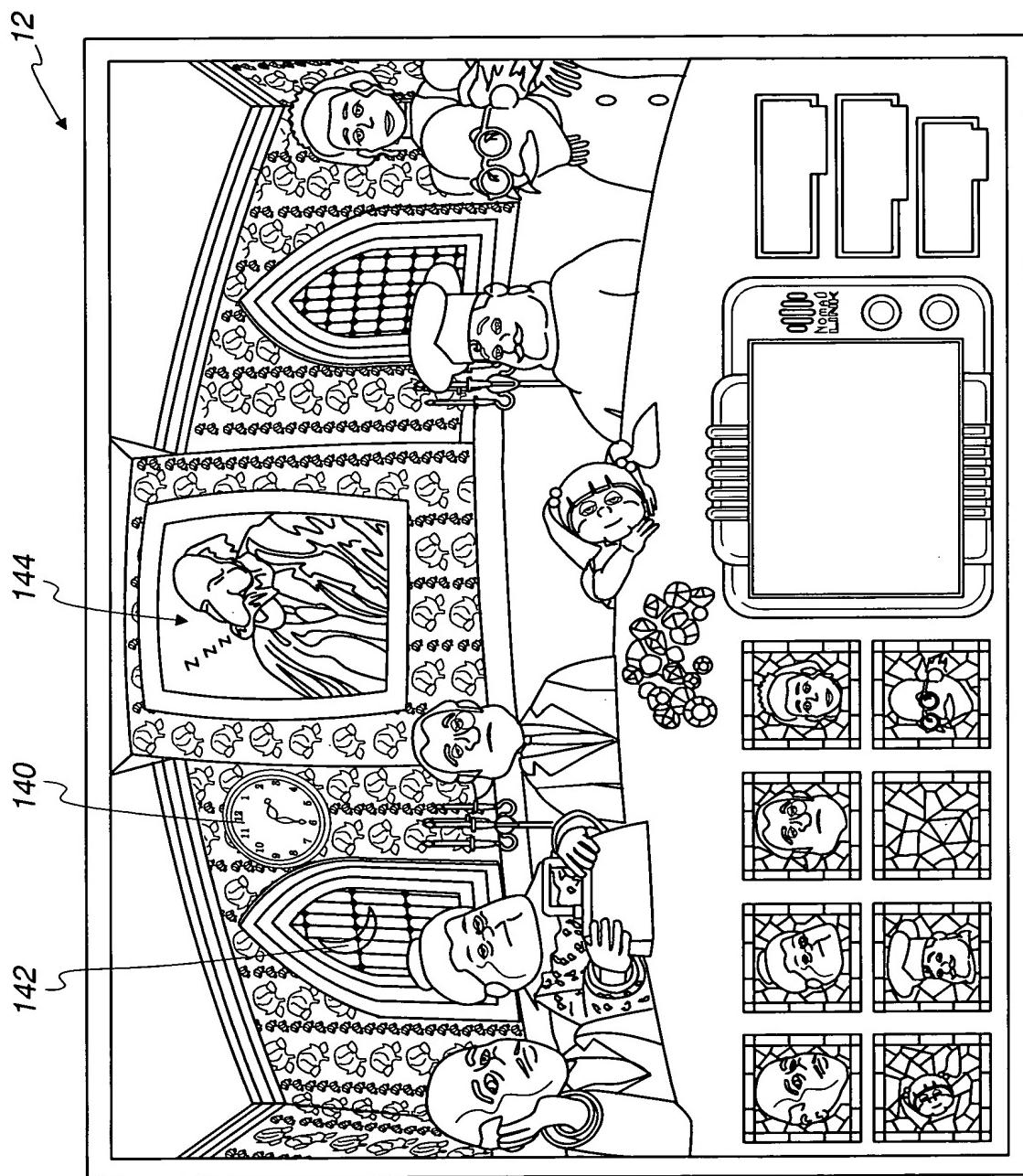


Fig. 16

Fig. 17

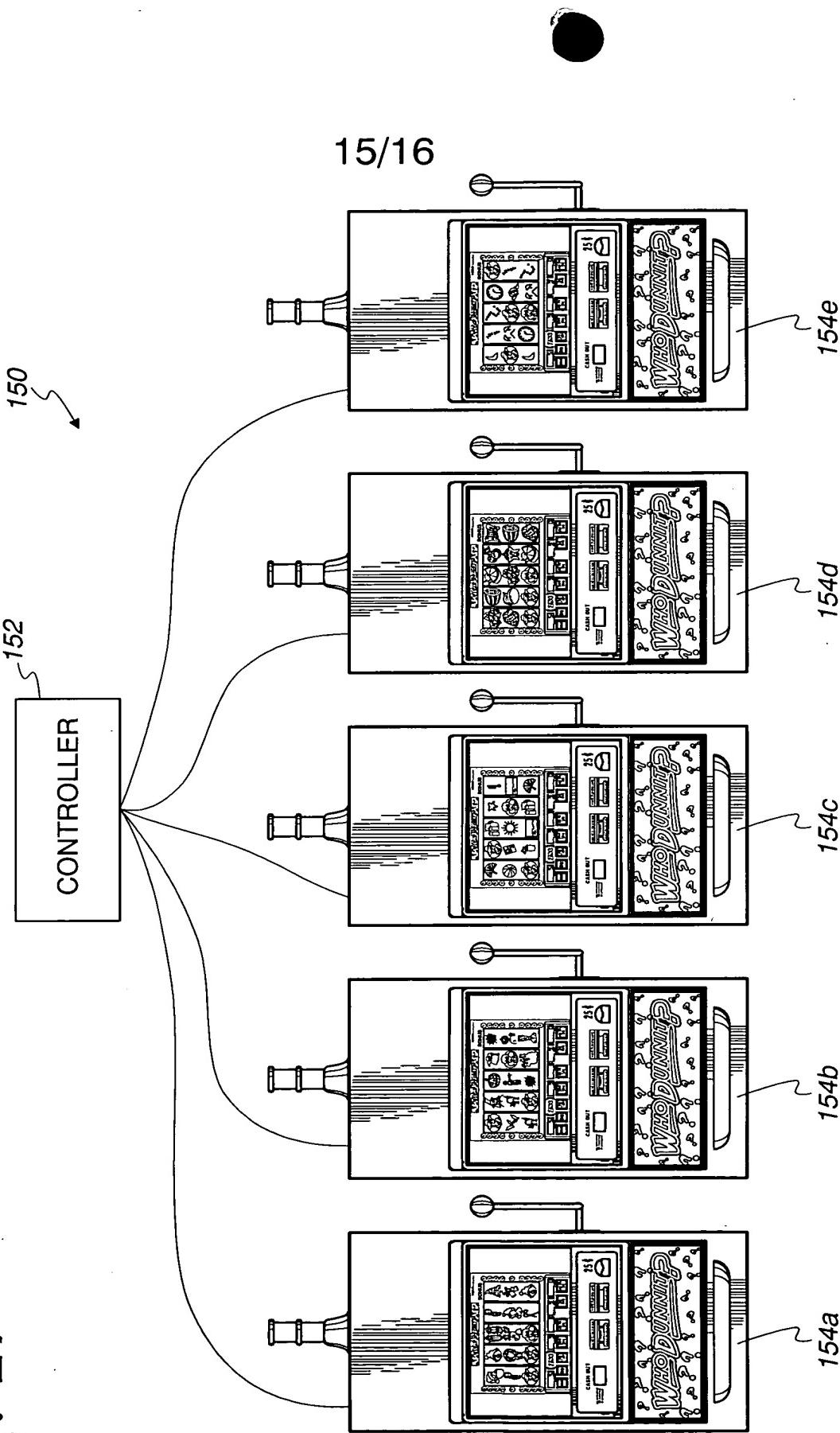


Fig. 18A

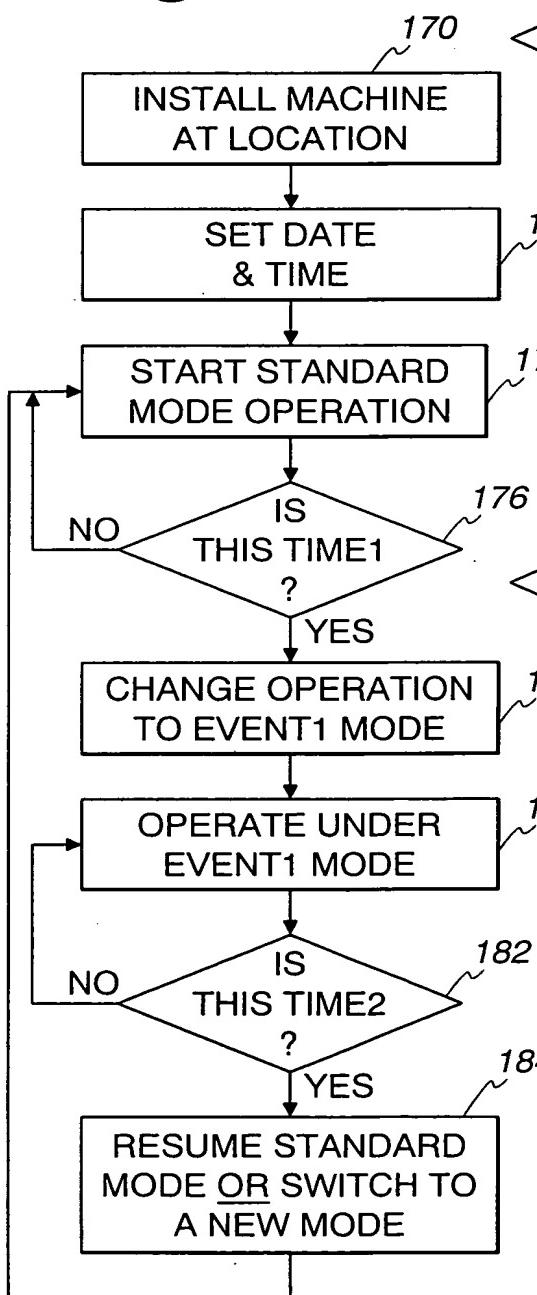


Fig. 18B

